CalSim Edits: (Dan Easton)

I noticed that CalSim SWP Table A allocations were often greater than CalLite even though in CalLite SWP storage was equal to or greater than CalSim. The problem was that, in CaLSim file delcar\_swp.wresl, a water transfer term was added to the delivery target even though transfers were turned off. I commented out the addition of the water transfer term, ran CalSim, reproduced the CalLite SV file, and ran CalLite. The comparison between CalLite and CalSim SWP allocations were improved.